

Character	Int	Per	Pre	Com	Str	Sta	Dex	Qik	Weapon	Init	Atk	Dfn	Dam	Fat	Body	Fatigue
Bertrand	-1	0	1	0	1	0	-1	-2	Fist/Kick Javelin	-1 -2	-1 +2	-2 -2	+1 +6	+0 +0	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Claude	-1	-2	0	-1	3	0	2	0	Fist/Kick Polearm Shortsword	+4 +9 +5	+5 +8 +5	+3 +8 +4	+3 +12 +6	+3 +3 +1	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Etienne	1	1	1	2	-1	0	-1	-1	Fist/Kick Dagger	-3 -2	-4 -3	-4 -2	-1 +2	-3 -3	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Fabienne	3	0	1	0	1	0	-1	-2	Fist/Kick	-4	-4	-5	+1	-3	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Gloria	-1	2	1	-1	-1	0	2	-1	Fist/Kick Dagger Longsword Short Bow (1/1)	+0 +1 +2 +0	+2 +3 +3 +3	-1 +1 +3 --	-1 +2 +3 +4	+0 +0 +0 +1	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Sir Guillaume	-2	-2	-1	-1	2	0	0	1	Fist/Kick Longsword Longsword/Kite Shield	+3 +7 +4	+1 +4 +3	+2 +8 +10	+2 +6 +6	+1 +3 +1	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc
Le Fort	0	-1	-2	2	3	0	0	-2	Fist/Kick Shortspear Greatsword	+1 +5 +5	+2 +3 +5	-1 +1 +2	+4 +7 +12	+2 +2 +1	OK, 0, 0, -1, -3, -5, Inc	OK, 0, 0, -1, -3, -5, Unc
Philipe	2	3	-2	2	-1	0	-1	-2	Fist/Kick	+0	+0	-1	-1	+1	OK, 0, -1, -3, -5, Inc	OK, 0, -1, -3, -5, Unc

Character	Abilities
Bertrand	Awareness 3, Brawling 3, Carouse 2, Chirurgy 3, Climb 1, Folk Ken 2, Leadership 3, Legend Lore 2, Shield and Weapon 4, Sing 2, Speak Provençal 4 (curses), Survival 1, Thrown Weapon 4 (targeting leaders), Area Lore: Val du Bosque 3 (history).
Claude	Animal Handling 2, Athletics 1, Awareness 2, Brawling 3, Great Weapon 4, Legend Lore 3 (heroes), Single Weapon 1, Survival 2 (building fires), Speak Provençal 4 (Insults), Area Lore: Val du Bosque 2 (geography).
Etienne	Charm 2 (inspirational speeches), Enchanting Music 4 (love), Etiquette 1 (nobility), Folk Ken 1 (Townfolk), Legend Lore 2 (Heroes), Play Mandolin 3 (vast repertoire), Sing 3 (ballads), Speak Provençal 5 (poetry), Storytelling 2 (Romances).
Fabienne	Affinity with Terram 3, Chirurgy 3 (set bones), Etiquette 2 (peasants), Folk Ken 2 (peasants), Intrigue 3 (tact), Magic Theory 4 (investigating enchantments), Medicine 2 (diseases), Organization Lore (Order of Hermes) 3 (historical figures), Parma Magica 2 (versus Rego), Scribe Latin 3 (illumination), Sing 2 (ballads), Speak Latin 5 (precise grammar), Speak Provençal 5 (expansive vocabulary).
Gloria	Awareness 3, Bows 4, Brawling 3 (dodging missiles), Concentration 2 (while aiming), Sing 2 (lullabies), Single Weapon 3 (bodyguarding), Climb 1, Stealth 1, Speak Catalan 4 (cruel words), Speak Provençal 3 (boasting).
Sir Guillaume	Brawling 2, Charm 2 (peasants), Etiquette 1, Intrigue 1, Leadership 2, Shield and Weapon 3, Single Weapon 4, Area Lore 2 (local nobility), Speak Provençal 4 (terms used by nobility).
Le Fort	Athletics 2 (distance running), Brawling 2 (punching), Disguise 4 (as a male), Great Weapon 2 (attacking objects), Leadership 1 (commanding grogs), Single Weapon 2 (holding opponents at bay), Shield and Weapon 1, Speak Provençal 4, Survival 1 (seeking shelter).
Philipe	Affinity with Mentem 2, Brawling 1 (dodging), Certamen 2 (Mentem), Disputatio 3 (debating motives), Folk Ken 1 (wizards), Intrigue 3 (Tytalus), Magic Theory 4 (inventing spells), Organization Lore (Order of Hermes) 2 (conflicts), Parma Magica 3 (Mentem), Penetration 3 (Mentem), Scribe Latin 2 (reading magic), Speak Latin 5 (discussing theories), Speak Provençal 5 (expressing thoughts).

Character	Virtues and Flaws
Bertrand	Grog Leader, Strong Will (Will: +3), Well-Traveled, Dark Secret, Decrepit.
Claude	Standard Grog, Reckless, Tough, Disfigured (Presence: -3), Judged Unfairly.
Etienne	Enchanting Music, Free Expression, Well-Known, Well-Traveled, Vow-0, Soft-Hearted, Depression.
Fabienne	Gentle Gift, Affinity with Terram, Deft Art (Art: Creo), Rigid Magic, Stingy Master, Tormenting Master.
Gloria	Standard Grog, Piercing Gaze (Intimidation: +3), Knack ((Choose)+1), Bad Reputation, Overconfident.
Sir Guillaume	Knight-Errant, Superior Armaments, Superior Armaments, Heir, Oath of Fealty, Enemy: Sir Luc-1, Expenses.

Le Fort Standard Grog, Androgynous Features, Large, Superior Armaments, Obsessed: do things the way father would, Dark Secret: actually a woman, Fury (Damage/Rolls: +3/-1).
Philippe Strong Will (Will: +3), Clear Thinker, Self-Confident-1, Affinity with Mentem, Magical Deficiency with Perdo (Major), Deleterious Circumstances (-3 vs. irrational people), Meddler.

Character Notes

Bertrand Personality Traits: Brave 2, Loyal (to Fabienne) 2, Devoted (to Armand) 1, Reliable 2, Vengeful 2.

Claude Personality Traits: Reckless 3, Reliable -2, Violent 2, Disrespectful 1.

Etienne Personality Traits: Brave -1, Kind 2, Pensive 1, Respectful 1, Depressed 2. Reputations: Gentleman (in Val du Bosque) 2, Entertainer (in Val du Bosque) 2.

Fabienne Personality Traits: Confident -2, Careful 2, Brave 1, Irritable 2.

Gloria Personality Traits: Overconfident 3, Kind -2, Disrespectful 1, Arrogant 2, Wrathful 2. Reputations: Cold-Blooded Killer (at Covenant) 2.

Sir Guillaume Personality Traits: Brave 2, Aggressive 3, Dependable 1, Scornful 1, Proud 3.

Le Fort Personality Traits: Brave 3, Dependable 1, Quick-Tempered 1, Loyal 2.

Philippe Personality Traits: Inquisitive 2, Insensitive 1, Dispassionate 2, Ambitious 1, Meddlesome 3. Reputations: Meddler 1 (at covenant).