

Orc Army

Name	Total Combat Value	Troops	Gear and Vehicles	Characters
Orc Army	15224	14804	420	0

Name	Agi	Sma	Spi	Str	Vig	Pace	Parry	Tough	Armor	Fight	Shoot	Throw	Wounds	Fatigue	CV
*Rowan	d6	d8	d6	d6	d6	6	7	6	+1	d8	d6	--	-1 -2 -3 Inc	-1 -2 Inc	115
3×Giant Worm	d6	d6(A)	d10	d12+10	d12	6	5	22	+4	d6	--	--	Shk Inc	-1 -2 Inc	134
300×Orc	d6	d4	d6	d8	d8	6	5	8	0	d6	d6	d6	Shk Inc	-1 -2 Inc	44
10×Ogre	d6	d4	d6	d12+3	d12	7	6	11	0	d8	--	d6	Shk Inc	-1 -2 Inc	64
*2×Orc, Chieftain	d8	d6	d6	d10	d10	6	8	11	0	d12	d8	d8	-1 -2 -3 Inc	-1 -2 Inc	134
Drake	d6	d6(A)	d10	d12+6	d12	4	7	17	+4	d10	--	--	Shk Inc	-1 -2 Inc	98
*Dragon	d8	d8	d10	d12+9	d12	8	6	20	+4	d10	--	--	-1 -2 -3 Inc	-1 -2 Inc	196

Skills, Edges, Special Abilities, Gear

Rowan	Human; Skills: Fighting d8, Guts d6, Investigation d6, Notice d6, Shooting d6, Stealth d6, Survival d6, Spellcasting d6; Gear: Leather Armor: +1, Rapier: Str+1, Crossbow: 2d6, Quiver, Quarrel (×20), Money: \$77; Edges: Level Headed, Quick, Arcane Background (Magic); Hindrances: Delusional: Monsters are everywhere, Heroic, Mean
Giant Worm	Skills: Guts d8, Notice d10, Stealth d10; Attacks: Slam: 4d6, Bite: Str+3; Special Abilities: Armor: +4; Burrowing: 20"; Huge; Size: +10; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1
Orc	Skills: Guts d8, Intimidation d8, Notice d6, Stealth d6; Attacks: Short Sword: Str+2; Gear: Leather Armor: +0; Special Abilities: Size: +1; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1
Ogre	Skills: Guts d8, Intimidation d8, Notice d4; Attacks: Club: Str+3; Gear: Hide Armor: +1; Special Abilities: Size: +3; Sweep; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1
Orc, Chieftain	Skills: Guts d8, Intimidation d10, Notice d6, Stealth d6; Attacks: Battle Axe: Str+3; Gear: Plate Corselet: +0, Chain Arms: +0, Chain Leggings: +0; Special Abilities: Size: +1; Sweep; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1
Drake	Skills: Guts d12, Intimidation d12, Notice d8; Attacks: Claws: Str+3, Fiery Breath: 2d10 [Area: Cone Template], Bite: Str+3, Tail Lash: Str-2 [Area: 3"x6" at rear]; Special Abilities: Armor: +4; Fear: 1; Large; Size: +5; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1
Dragon	Skills: Guts d12, Intimidation d12, Notice d12; Attacks: Claws: Str+3, Bite: Str+3, Fiery Breath: 2d10 [Area: Cone template], Tail Lash: Str-2 [Area: 3"x6" at rear]; Special Abilities: Armor: +4; Fear: 2; Flight {Pace: 24", Acceleration: 6"}; Huge; Improved Frenzy; Level Headed; Booty: Horse-Drawn Wagon (×10); Cannon, Shot (×10): 3d6+1

Vehicle	Acc	Top Spd	Climb	Toughness	Armor	Crew	Damage	Weapons
Horse-Drawn Wagon	4	8*	--	10	2	1+3	-1 -2 -3 Wrecked	

Vehicle Weapon	Range	Dmg	RoF	Shots	Burst	AP	Reload	Notes
Cannon, Shot	50/100/200	3d6+1	1	--	--	4	1	