	Att	Sk	VH	EP
Superb	+3	5	7	8
Great	+2	4	6	4
Good	+1	3	5	2
Fair	0	2	4	1
Mediocre	-1	1	3	1
Poor	-2	0	2	1
Terrible	-3	-1	1	1

Character: Jimma, a Gem Merchant FUDGE Points: 5

Player: Example Unspent EP: 0

Starting None

Appearance: Date Created: 7/1/2003

	Free	Used
Attributes:	2	3
Skills:	32	32
Gifts:	0	3
Powers:	0	0
Faults:	4	4

SCALE:

Strength:	0
Mass:	0
Speed:	0

Def. Modifier: 0

Character Story and Personality:

1-2 Scratch	3-4 Hurt	5-6 Very Hurt	7-8 Incapacitated	9+ Near Death
☐☐☐	☐	☐	☐	☐

ATTRIBUTES

2 Reasoning: Great
1 Perception: Good
1 Willpower: Good
-1 Strength: Mediocre
0 Agility: Fair
0 Health: Fair

GIFTS

1 Wealth
1 Never Forgets a Name/Face
1 Contacts

SKILLS

Professional: 4 pts
5 Barter: Superb
2 Fast-talk: Fair
4 Evaluate Goods: Great
3 Merchant: Good
3 Bluff: Good
3 Knowledge of Trade Routes: Good
4 Jeweler: Great
2 Etiquette: Fair
1 Literacy: Mediocre
1 Archaeology: Mediocre
Scouting/Outdoor: 1 pt
3 Observation: Good
1 Move Quietly: Mediocre

FAULTS

1 Curious
1 Owes Favors
1 Dependent (daughter Marga, age 7 - her mother is dead)
1 Obese

EQUIPMENT

POWERS