

# NECESSARY EVIL

Exp: 7  
 Rank: Novice, Level: 1  
 Bennies: 3



## CODENAME: Cyclone

Player: Peggy, Race: Human, CV: 182  
 Civilian Identity: Dick Ainsworth  
 Origin: Star City  
 Description: Eyes: Brown, Hair: Dark Brown, Skin: White, Build: Obese, Height: 6'0", Weight: 230, Appearance: Black superhero costume/ conservative navy suit.

AGILITY	d10	CHARISMA	MOD	BASE
SMARTS	d6	TOUGHNESS	0	0
SPIRIT	d6	PARRY	11/1	7
STRENGTH	d6	PACE	6	6
VIGOR	d10		5	6



**Hindrances**  
 Secret Identity  
 Quirk: Passes gas frequently  
 Super Karma: Code of Honor  
 Obese: Running die is d4  
 Code of Honor

**Edges**  
 Arcane Background (Super Powers)  
 Power Points: +10

SKILLS	SKILLS
d10 Shooting	
d6 Streetwise	
d6 Notice	
d4 Driving	
d8 Fighting	
d6 Investigation	
d4 Knowledge (Computers)	

WEAPON	RANGE	ROF	DMG	WT
Survival Knife	--	--	Str+1	3
+1 to Survival rolls				
Blaster Pistol	15/30/60	1	3d6	5
Shots: 20; AP: 4; Double-Tap				

ARMOR	AREA	PROT	WT	COST

**WOUNDS: -1 -2 -3 Inc** Injuries:  
**FATIGUE: -1 -2 Inc**  
 Ammo / Power Points  
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GEAR	WT	POWERS
Briefcase	0	<b>Cost Power</b>
Cellular Phone	--	11 <b>Attack, Ranged (3d6)</b> 12/24/48 3d6 <b>Side Effects/Mods/Notes</b>
Camera (Disposable)	1	+3) Knockback (+2); Rapid Fire (RoF 2,
Handcuffs (x2)	4	1 Armor +1 -- -- Heavy Armor (+2); Requires
Desktop Computer Home	20	Activation (-1); Partial Protection (-1)
Normal Clothing	--	1 Super Attributes -- -- Vigor: +2; Requires Activation (-1)
Flashlight (10" beam)	3	6 Toughness: +2 -- -- Hardy (+4); Requires Activation (-1)
		4 Whirlwind 24" 2d6 Trappings: A swirling column of wind;
		Twister (+2); Victims roll STR-2 or be thrown 1d10" for 2d6 damage +1d6 if
		solid object is hit, and are Shaken.
		1 Deflection: 2 -- -- Requires Activation (-1); Subtract from
		1 Vehicle -- -- Base Cost: up to \$10,000; Van

Money: \$35

Total Weight Carried: 6  
 Load Limit: 30  
 Encumbrance Penalty: 0